Astronomy 253, Plasma Astrophysics, Harvard University

Accretion Disks





Instructor: Xuening Bai Feb. 29, 2016

An early global MRI simulation



from John Hawley

Standard local shearing-box simulation



Box size is 4Hx4HxH, 64 cells/H

Impose a net vertical B field.

Initial growth: channel mode

In this case, 2 most unstable modes in the box

Turbulence is anisotropic:

Turbulent diffusion: azimuthal > radial > vertical

Turbulent stress:

$$\alpha_{\text{Rey}} = \frac{\overline{\rho v_x v_y'}}{\rho_0 c_s^2} \qquad \alpha_{\text{Max}} = -\frac{\overline{B_x B_y}}{\rho_0 c_s^2}$$

 $\alpha_{\rm Max}$ generally dominates $\alpha_{\rm Rey}$.



Numerical convergence can be achieved once the most unstable mode is resolved and fits into the box.

Strength of turbulence increases linearly with net vertical magnetic flux.

A high-resolution global simulation



No net vertical field, with α ~0.01-0.02.

MRI dynamo (no net Bz)

Color: azimuthally averaged B_o



Periodic generation of large-scale toroidal field, which then buoyantly escape.

MRI research: frontiers

- Microphysics of the MRI (saturation mechanism, dynamo, turbulence properties, Prandtl # dependence)
- Role of external magnetic flux, interplay between the MRI and MHD winds
- MRI in weakly ionized gas (e.g., protostellar disks)
- MRI with realistic thermodynamics, and in radiation dominated regime (i.e., black hole accretion disks)
- MRI in the weak collisional regime (i.e., radiatively inefficient accretion flow)
- Role of the MRI in other astrophysical systems (e.g., supernovae, gamma-ray burst)
- Laboratory experiments of the MRI

Two flavors of MHD winds

Magneto-centrifugal wind:



Fluid particles loaded to the wind field are centrifugally accelerated like "beads on a wire" when θ >30°.

Two flavors of MHD winds

Magnetic pressure gradient driven wind (or "magnetic tower") (e.g. Lynden-Bell 03)



Weak poloidal field shearamplified & twisted -> Build up strong B_{ϕ} -> Outflow driven by the pressure gradient of B_{ϕ}

Wind structure

